

## Información General

- Tournament Format: Pre Qualifiers up to top 16, followed by regional finals of three (3) races by best score (ONLINE) and the WFG LATAM finale.
  - Platform: XBOX ONE / XBOX ONE S / Windows 10.
  - Quota: Unlimited pre-selection, 16 players for each Qualifier and two (2) Regional Finalists from each Region for the WFG LATAM finale.
  - Format:
    1. Qualifier: Time trial (Online - Xbox One) Forza Motorsport 6 on the Silverstone International track.  
Qualifier: Time Trial (Online - Windows 10 PC) Forza Motorsport 6: Apex on the Brands Hatch: Grand Prix Circuit (DAY) track.
    2. Regional Finals (Online - XBOX ONE/S) with the sixteen (16) fastest qualifying players, in a series of three (3) races of ten (10) laps each. The sixteen (16) players will be eight (8) XBOX participants and four (4) PC participants. The Windows 10 pc participants must inform which XBOX GAMERTAG they will be using up to 48 hours before the online finals.
    3. Grand Final (Online - Xbox One) With the four (4) Regional winners, and the four (4) Runner-ups for each regional finale, in a series of three (3) races of twelve (12) laps each, with eight (8) participants.
    4. Points Distribution: In the Regional Finals and Grand Final the Winner will be the player that results with the most points at the end of the series of races. The points/score distribution will be as follows: 25 points are awarded for the first place, 18 for the second, 15 for the third, 12 for the fourth, 10 for the fifth, 8 for the sixth, 6 for the seventh, 4 for the eighth, 2 for the ninth and 1 for the tenth place. The remaining places do not add points. If there is a tie, it will be decided from the best positions in the race.
  - Schedule:
    - Pre-qualifiers: from September 6th through October 6th
    - Classification:
      - October 9th Race of the 16 Mexico finalists.
      - October 10th Race of the 16 Colombia finalists.
      - October 11th Race of the 16 Brazil finalists.
      - October 12th Race of the 16 of the South Cone finalists.
    - WFG LATAM finale: October 14th
  - General Coordinator: [info@wfglatam.com](mailto:info@wfglatam.com)
  - Schedule times: They will be published within 2 days of the completion of the pre-qualification stage.
  - To complete the registration form: : [Click Here](#)
- Participation Terms and Conditions: [Click Here](#)

## Prizes

1) WFG REGIONAL WINNER.

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The regional winner will have the honor to represent his or her region on the WFG LATAM finale, on October 14th, in a race against the best drivers in LATAM, and the matches will be held online.

1st PRIZE

USD 1000

WFG Kit: Logitech G 29 Driving Force game steering wheel and official McLaren apparel.

2nd PRIZE

USD 500

WFG Kit: Logitech G 29 Driving Force game steering wheel and official McLaren apparel.

2) WFG LATAM WINNER

The LATAM winner will represent Latin America from November 13 through November 17, 2017, on the WFG GRAND FINALE, which will be held at the McLaren Technology Center, in London, UK.

The big winner will be evaluated comprehensively by McLaren taking into account several criteria as: physical strengths, driving ability, training, and availability to travel, among several.

PRIZE

USD 1500

A trip to London with all expenses paid.

Kit

3) WFG GRAND WORLDWIDE FINALE WINNER

The participants will have the chance to be offered a one-year contract with McLaren to work in an official capacity as a simulator driver.

About Terms and Conditions regarding the prize claim, please read the Terms and Conditions.

## Check-in

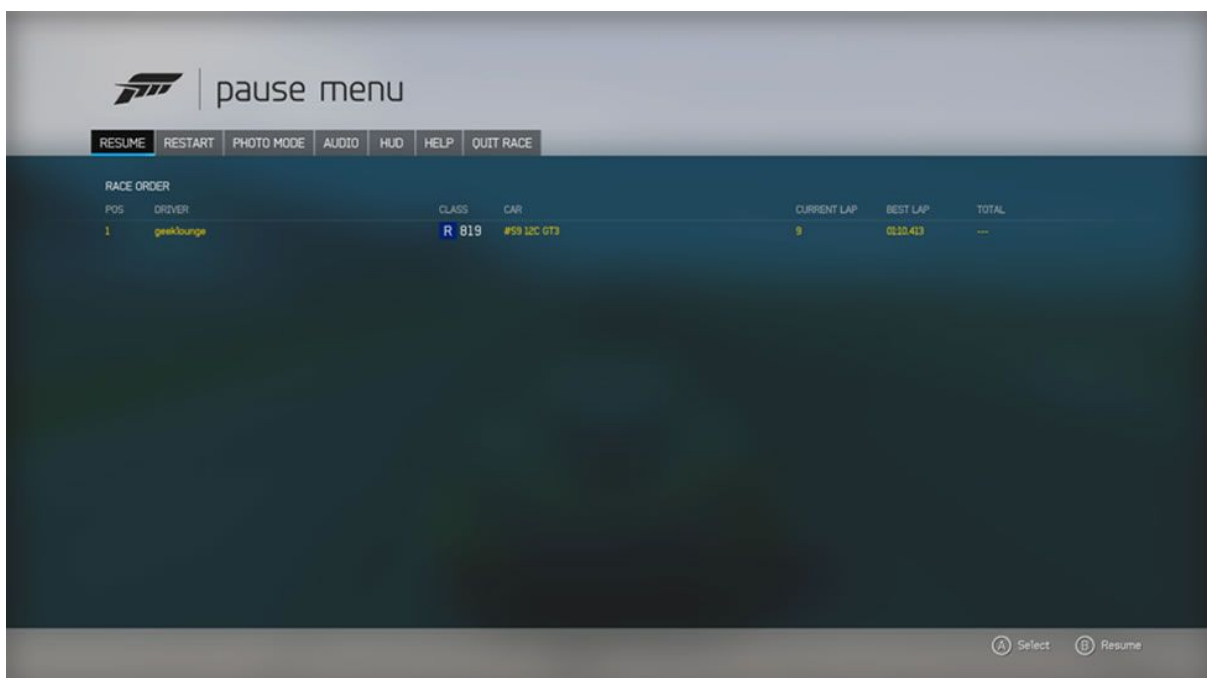
Participants must be present at any time while the Tournament unfolds, and when the Organizers say so. There will be a reasonable time of delay until the next race, according to the Organizer's decision. Players must be online in a chat room (which will be notified to each qualified participant privately), that the Organizer will use to coordinate the races. The time tolerance to be present for the matches will be ten (10)Minutes, NO EXCEPTION.

## Tournament Mode: XBOX

### Game: Forza Motorsport 6

Qualifiers:

Participants must register at [LINK](#), run a time trial and upload their best lap time. They must upload a screenshot like in the following example picture:



Each region's best (sixteen) 16 lap times (12 from XBOX, 4 from PC) will classify to the Regional qualifiers.

Game mode

Free Play



Running track

Silverstone International



Car to select

McLaren 12C GT3

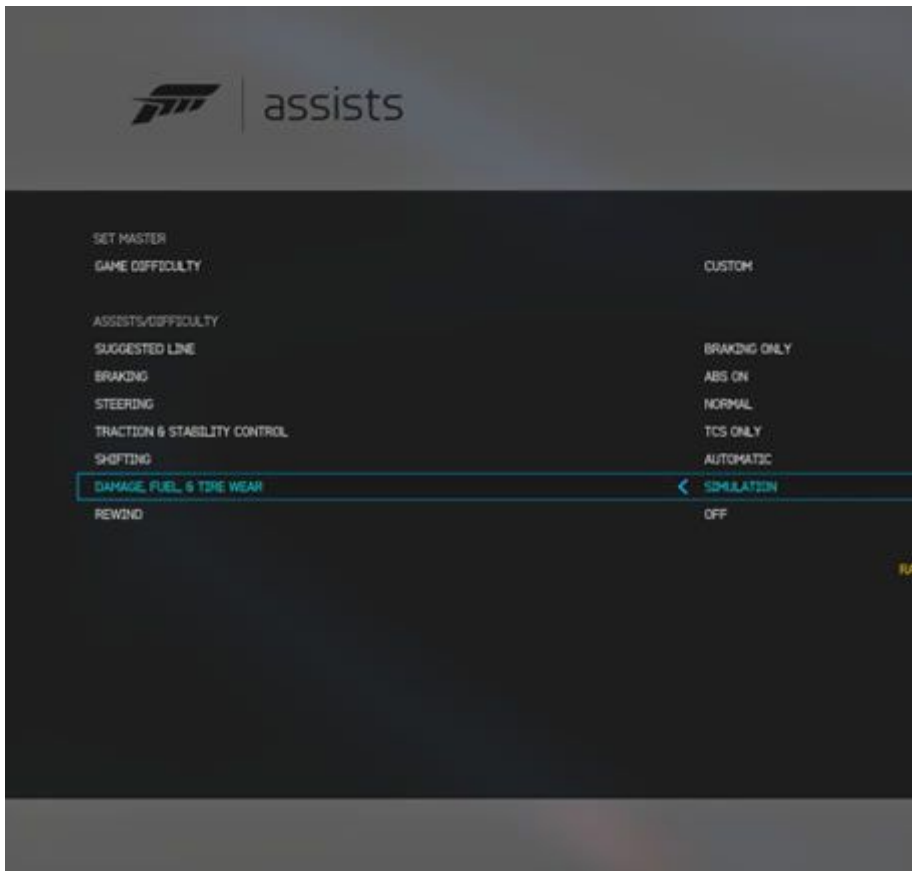


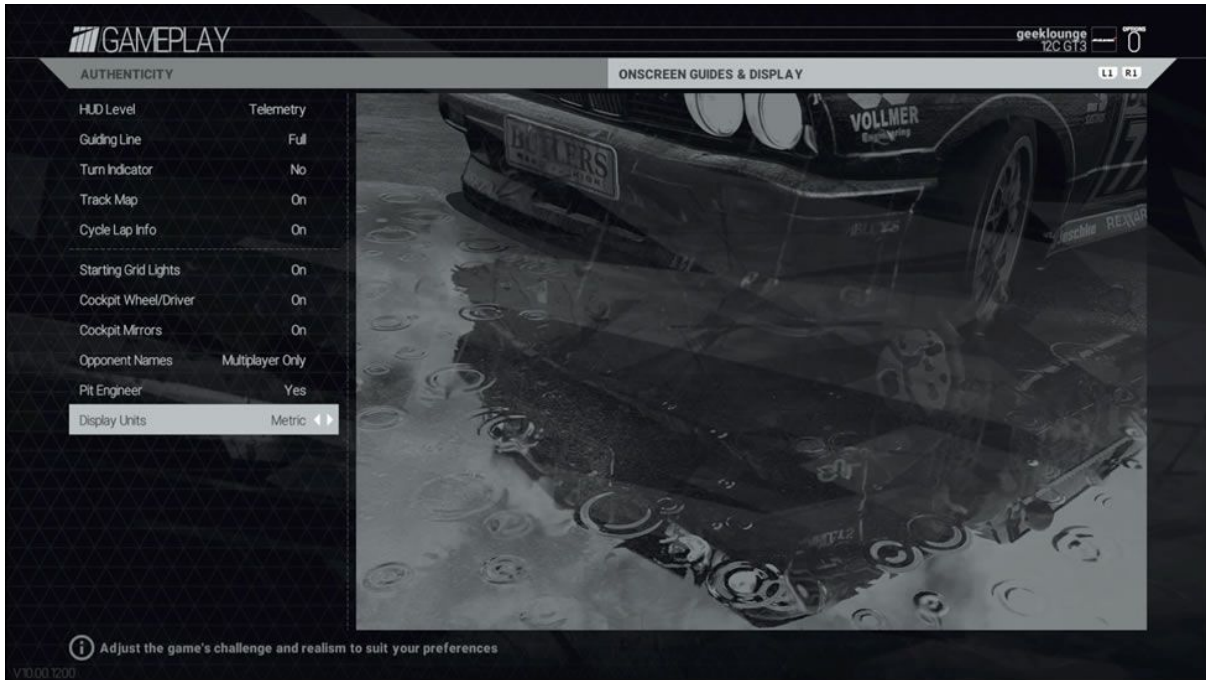
Driving Aids Settings:

Allowed Assists Configuration:

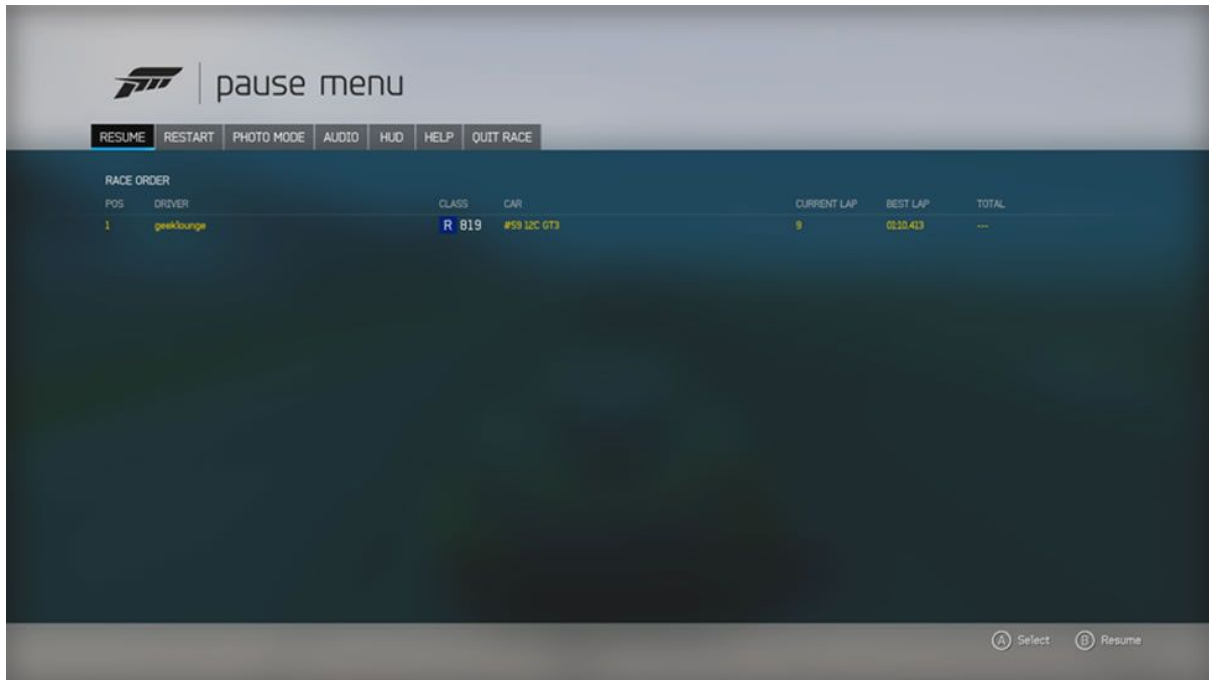
Professional (or higher):

1. Braking: Only ABS
2. Suggested Line: BRAKING ONLY
3. Steering: NORMAL
4. Traction & Stability Control: ONLY TRACTION CONTROL
5. Damage, Fuel & Tire Wear: SIMULATION
6. Shifting: Auto
7. Rewind: Off





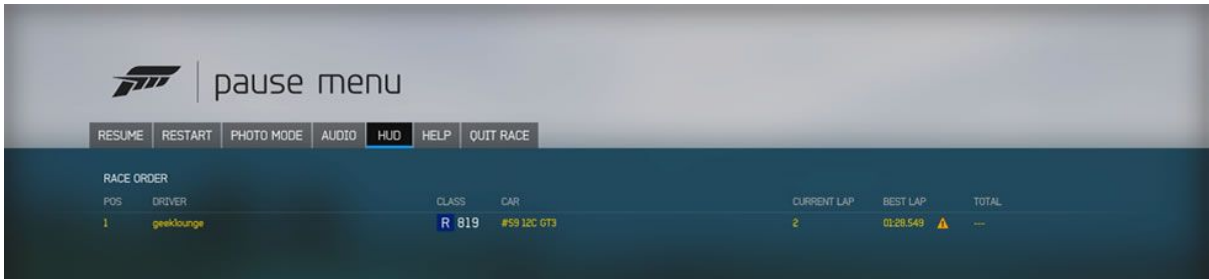
The screenshot time validation will be the following:  
Valid time for the qualifiers phase will be the one below "BEST LAP".



It should not have a warning sign on the left side of the time, as this indicates that the track was cut off or an illegal maneuver was performed. That time will not be taken into account.

Example of an invalid time:

Valid time for the qualifiers phase will be the one below "BEST LAP".



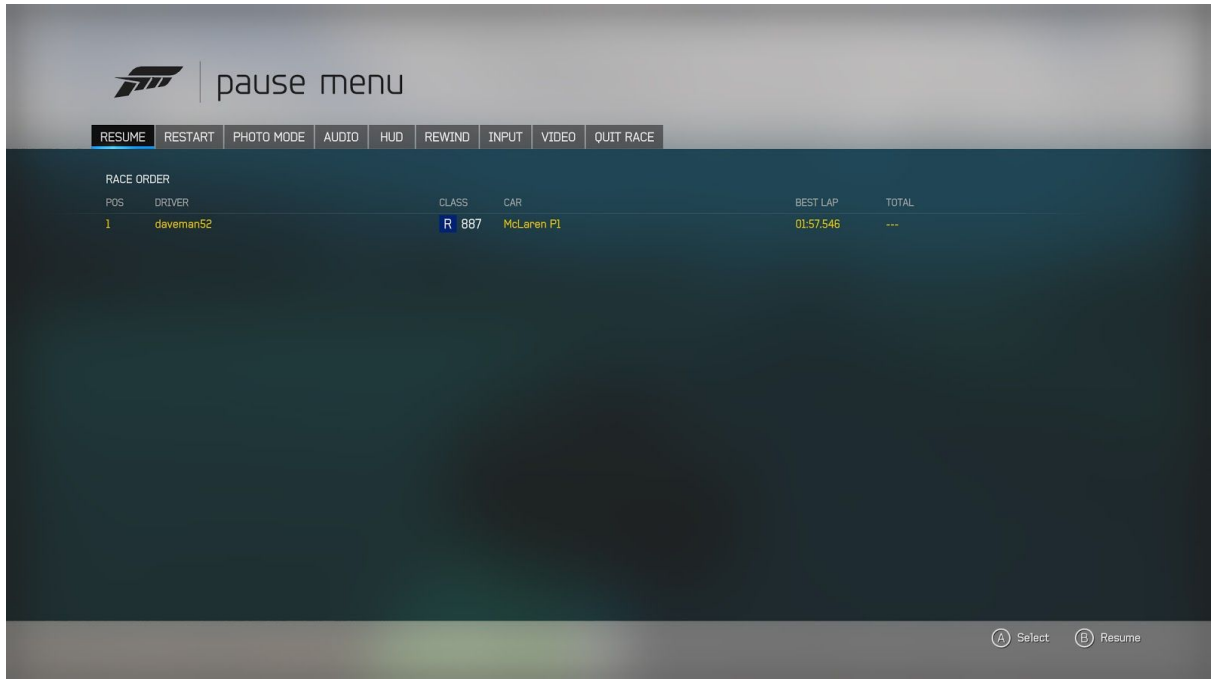
The use of Rewind, any car customization, and/or mechanical adjustments is not allowed. It should not have a warning sign on the left side of the time, as this indicates that the track was cut off or an illegal maneuver was performed. That time will not be taken into account.

# Tournament Mode: Windows 10 PC

## Game: Forza Motorsport 6: Apex

### Qualifiers:

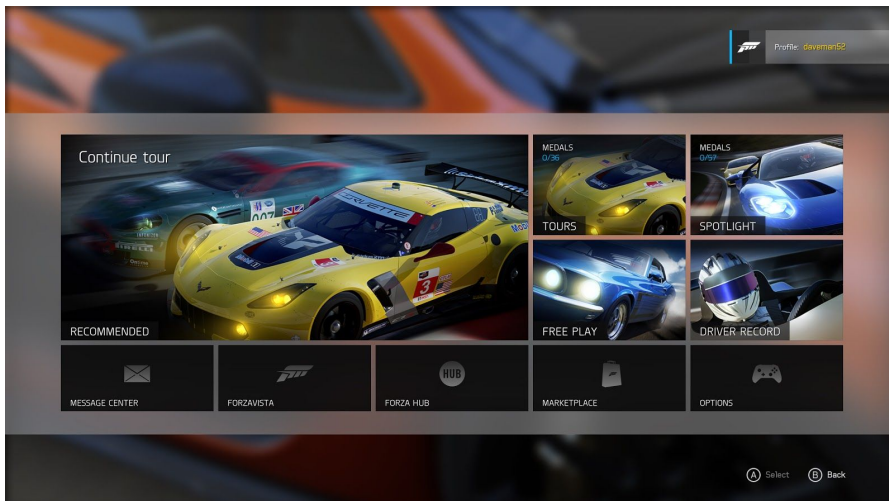
Participants must register at [LINK](#), run a time trial and upload their best lap time. They must upload a screenshot like in the following example picture:



Each region's best (sixteen) 16 lap times (12 from XBOX, 4 from PC) will classify to the Regional qualifiers.

### Game mode

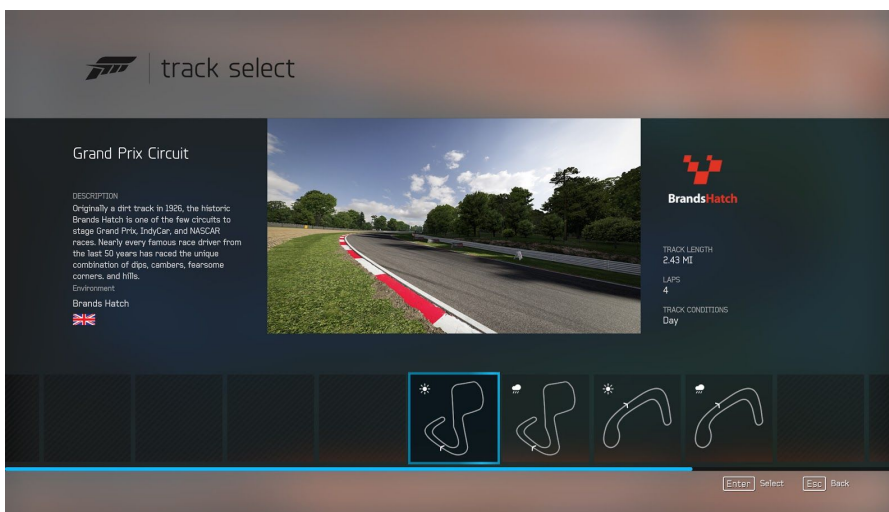
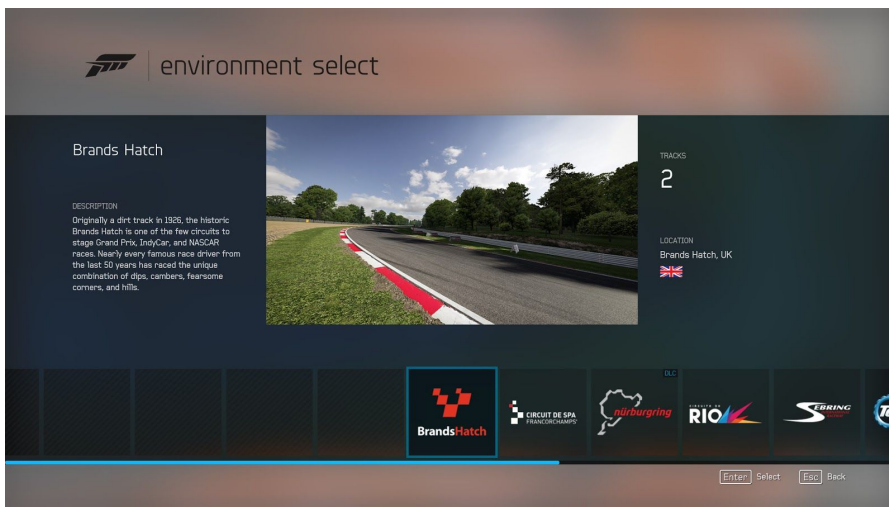
#### Free Play



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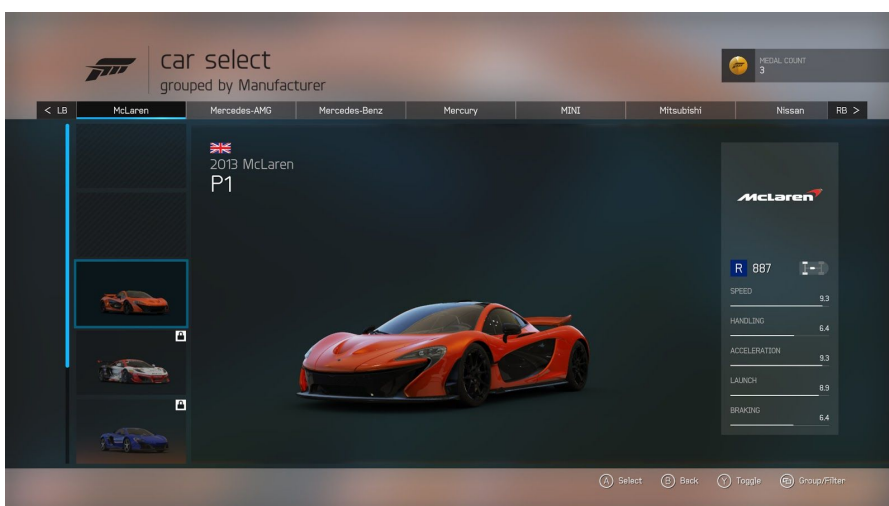
### Running track

## Brands Hatch: Grand Prix Circuit (DAY)



## Car to select

2013 McLaren P1



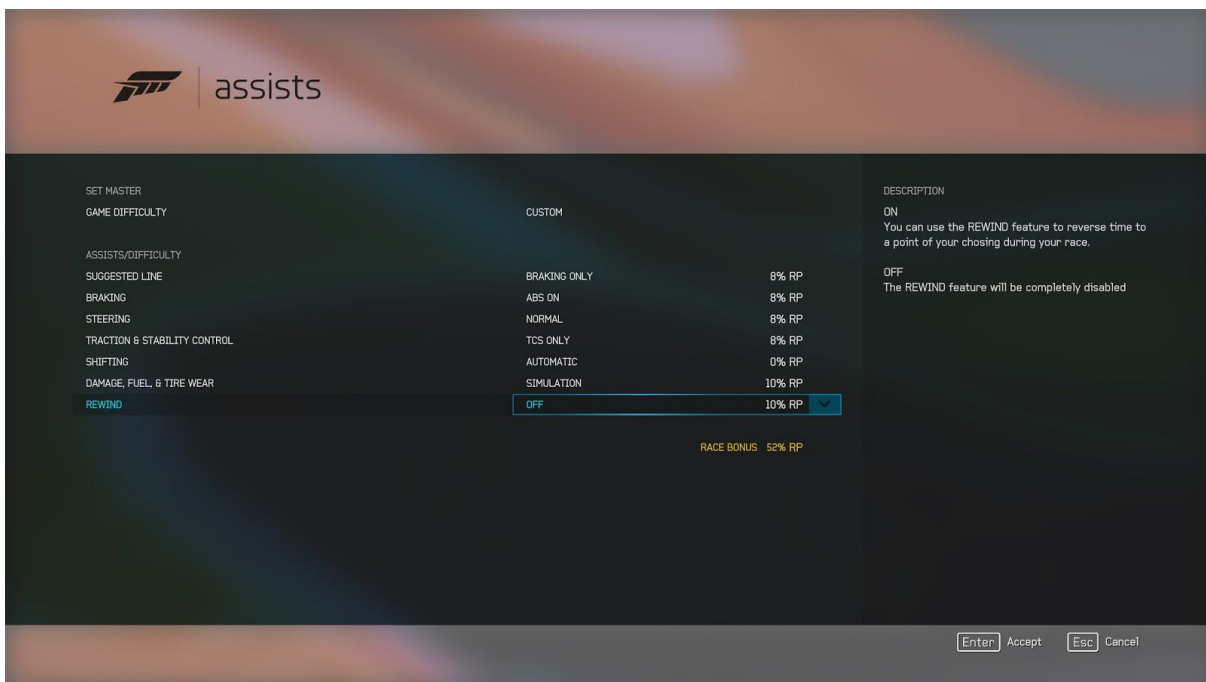
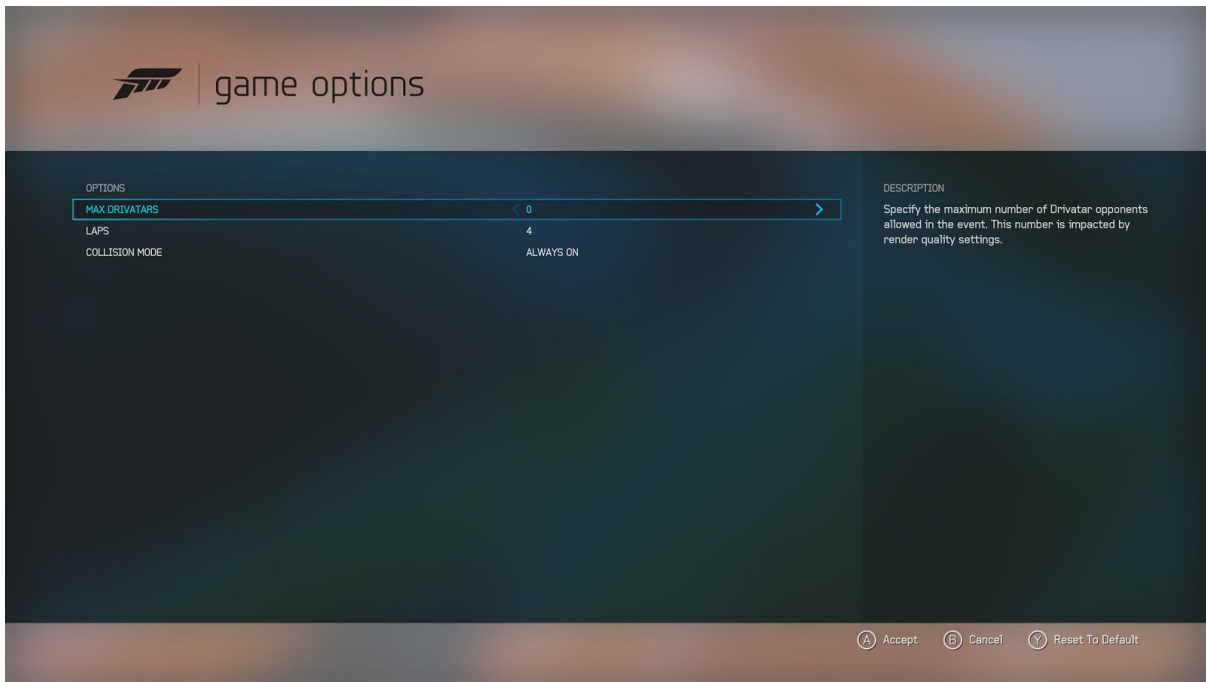
## Driving Aids Settings:



Allowed Assists Configuration:

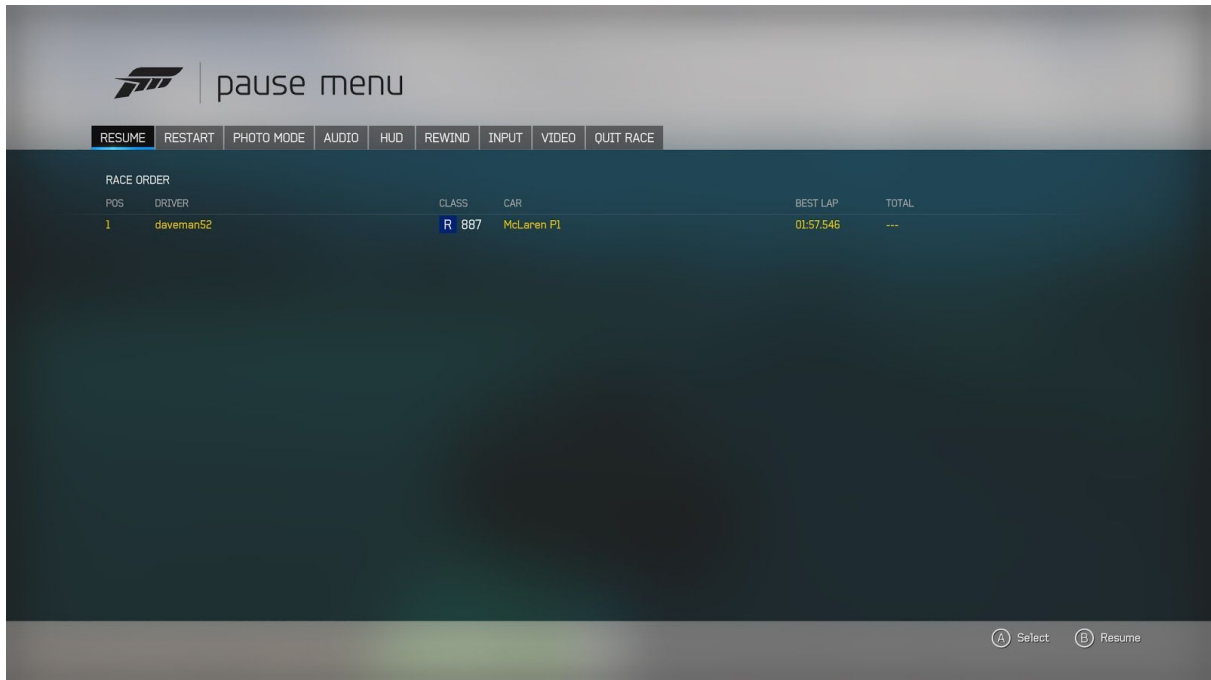
Professional (or higher):

1. Braking: Only ABS
2. Suggested Line: BRAKING ONLY
3. Steering: NORMAL
4. Traction & Stability Control: ONLY TRACTION CONTROL
5. Damage, Fuel & Tire Wear: SIMULATION
6. Shifting: Auto
7. Rewind: Off



The screenshot time validation will be the following:

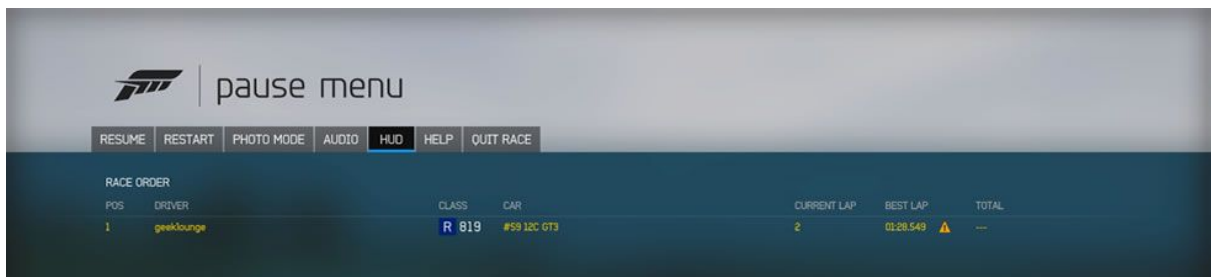
Valid time for the qualifiers phase will be the one below "BEST LAP".



It should not have a warning sign on the left side of the time, as this indicates that the track was cut off or an illegal maneuver was performed. That time will not be taken into account.

Example of an invalid time:

Valid time for the qualifiers phase will be the one below "BEST LAP".



The use of Rewind, any car customization, and/or mechanical adjustments is not allowed.

It should not have a warning sign on the left side of the time, as this indicates that the track was cut off or an illegal maneuver was performed. That time will not be taken into account.

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Qualifier (Online):

XBOX: Players will compete through a Time Trial (Free Play game mode) on the Silverstone International track. The car to be used is a McLaren 12C GT3.

Windows 10 PC: Players will compete through a Time Trial (Free Play game mode) on the Brands Hatch: Grand Prix Circuit (DAY) track. The car to be used is a 2013 McLaren P1.

You can enter several best lap times until the end of the qualifying stage.

Settings:

- Weather: Sunny

Allowed Assists Configuration:

Professional (or higher):

- Braking: Only ABS
- Suggested Line: BRAKING ONLY
- Steering: NORMAL
- Traction & Stability Control: ONLY TRACTION CONTROL
- Damage, Fuel & Tire Wear: SIMULATION
- Shifting: Auto
- Rewind: Off

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Regional Finals (Online):

The sixteen (16) fastest players in each region will play three (3) races of ten (10) laps each by points on the following tracks: Silverstone International, Silverstone Grand Prix and Brands Hatch GP.

Settings:

- Weather: Sunny

Allowed Assists Configuration:

Professional (or higher):

- Braking: Only ABS
- Suggested Line: OFF
- Steering: NORMAL
- Traction & Stability Control: ONLY TRACTION CONTROL
- Damage, Fuel & Tire Wear: SIMULATION
- Shifting: Auto
- Rewind: Off

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Grand Final (online):

The eight (8) fastest players of each regional finale (Winners and Runner-ups from each region) will play three (3) runs of twelve (12) laps each by points on the following tracks: Silverstone International, Silverstone Grand Prix and Brands Hatch GP.

Settings:

- Weather: To be determined by the Organizer.

Allowed Assists Configuration:

Professional (or higher):

- Braking: Only ABS
- Suggested Line: OFF

- Traction & Stability Control: ONLY TRACTION CONTROL
  - Damage, Fuel & Tire Wear: SIMULATION
  - Shifting: Auto
  - Rewind: Off
- 

## Distribution of points:

Position: 1st Place / Points: 25  
Position: 2nd Place / Points: 18  
Position: 3rd Place / Points: 15  
Position: 4th Place / Points: 12  
Position: 5th Place / Points: 10  
Position: 6th Place / Points: 8  
Position: 7th Place / Points: 6  
Position: 8th Place / Points: 4  
Position: 9th Place / Points: 2  
Position: 10th Place / Points: 1  
Position: Doesn't add points / Points: 0  
Position: Doesn't add points / Points: 0  
Position: Doesn't add points / Points: 0  
Position: Doesn't add points / Points: 0  
Position: Doesn't add points / Points: 0

## Points removal:

Event: Touch / Points: -5  
Event: Crash / Points: -10  
Event: Violent crash / Points: -25  
Event: To cause multiple crashes / Points: Disqualification and restart of the race  
Event: Turn counterclockwise / Points: Disqualification  
In the case of multiple crash, the race will restart.  
All protests must be supported by the recording of the incident. All recording of the races must be kept for 30 days. The recording should have the player names on the game interface.  
To record using a controller, double-tap the Xbox button and then press the X button.  
How to make a clip of a specific length:  
Start the game you want to record from.  
Press the Xbox button on your controller, press the X button to automatically record your clip or press the View button and select one of the following options:  
Create a video of what you just played by choosing:  
Record last 15 seconds  
Record last 30 seconds  
Record last 1 minute  
Record last 3 minutes  
Record last 5 minutes

Start recording: Record up to 5 minutes of what you're about to do in the game. Select Start recording. To stop, press the Xbox button, the View button, and then select Stop recording when you're done.

To manage your captures, select Manage captures, select a clip, and select one of the options on your screen.

You will have to upload your captures to your One Drive account to be able to share them with the Organizer.

Please make sure to check this settings before each race.

## Disconnections

If a player disconnects from the current race, the race will proceed without that player. If the disconnection occurs on the host, the race will restart. The Organizer reserves the decision to retake a race or terminate it if it considers that the conditions to continue the competition are not met.

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## FAQ

- On which console will be played?
  - Xbox One and Windows 10 on the qualifiers, and the rest of the phases will be played on Xbox One, both the qualifiers and the WFG LATAM Finale.
- I have the game on PC, ¿can I upload the best lap time and then race Online on Xbox One?
  - Yes, you must inform the GamerTag that you will use to race at least 48 hours before the race starting time.
- Can I play with a joystick or a steering wheel?
  - With both.

## Unsportsmanlike Actions

The following are a list of rules and unfair practices that could happen during the tournament. Any Player or Team that is found playing or acting against the Rulebook will be warned, suspended or even penalized with a Defeat for his or her Team, at the sole discretion of the referee.

- Intentionally letting the enemy player win will be severely punished.
- Unsportsmanlike or disrespectful attitudes directed towards another Player or the Tournament Referee (including verbal excesses) will be severely penalized.
- During the Tournament, both the Referee and the Tournament Director can determine if any other action was unsportsmanlike
- Any taunt, whether gestural or within the race may be penalized by warnings by the Tournament Referee, if he or she deems it necessary.
- Penalties will be at the discretion of the Referee and/or the Organizer.
- To report unsportsmanlike situations, it will be required to send a recording of the gameplay in question to evaluate the claim.

## General / Misc. Rules

- This Rulebook can be modified if circumstances so require. At that moment you will receive a notification with the latest updated version of the current Rulebook.
- All the organizers and Referees will have a visible ID that can be checked by any Player; both the Organizers and the Referees will have the final word to solve any issue or complaint.

- Referees have the power to adjust the rules as they see fit.